

Building Knowledge and Capability

What are our training goals ?
Why are we training them ?

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Building Knowledge and Capability

Learning is Experience

- Some people fail to learn
- Some people fail to use what they learn
- Some people learn the wrong things
- Some people are unaware they need to learn
- Learning can be an obstacle to learning



Bad Judgement

- Montgomery - Operation Market Garden
- Evidence about the strength of the local troops
- Evidence about the road layout and potential defensive strength of enemy positions
- Evidence about the need for effective liaison between re-supply and expeditionary force



Operation Market Garden

Thinking Errors

- Persistent belief in invulnerability and ability to overcome - based on past success.
- Distorted judgement about the level of potential variation in performance - failed intention to monitor and review.
- No consideration of alternatives.



Perseverance

- Continuation with an idea or view of the world despite evidence to the contrary.
- Consider the Tenerife Incident.
- The consistent focus on the need to get to the destination overrode all other information collection.
- It is likely the conviction of the Captain was attributable to their seniority in the company and their role as a training Captain.



What are our training goals

- Aims of the training course
 - safer flying [Lower risk and better recovery]
 - economical flying [Less maintenance or lower fuel usage]
 - comfortable flying
- Training outcomes for many courses are the
 - capability to apply the knowledge in procedural operation of systems

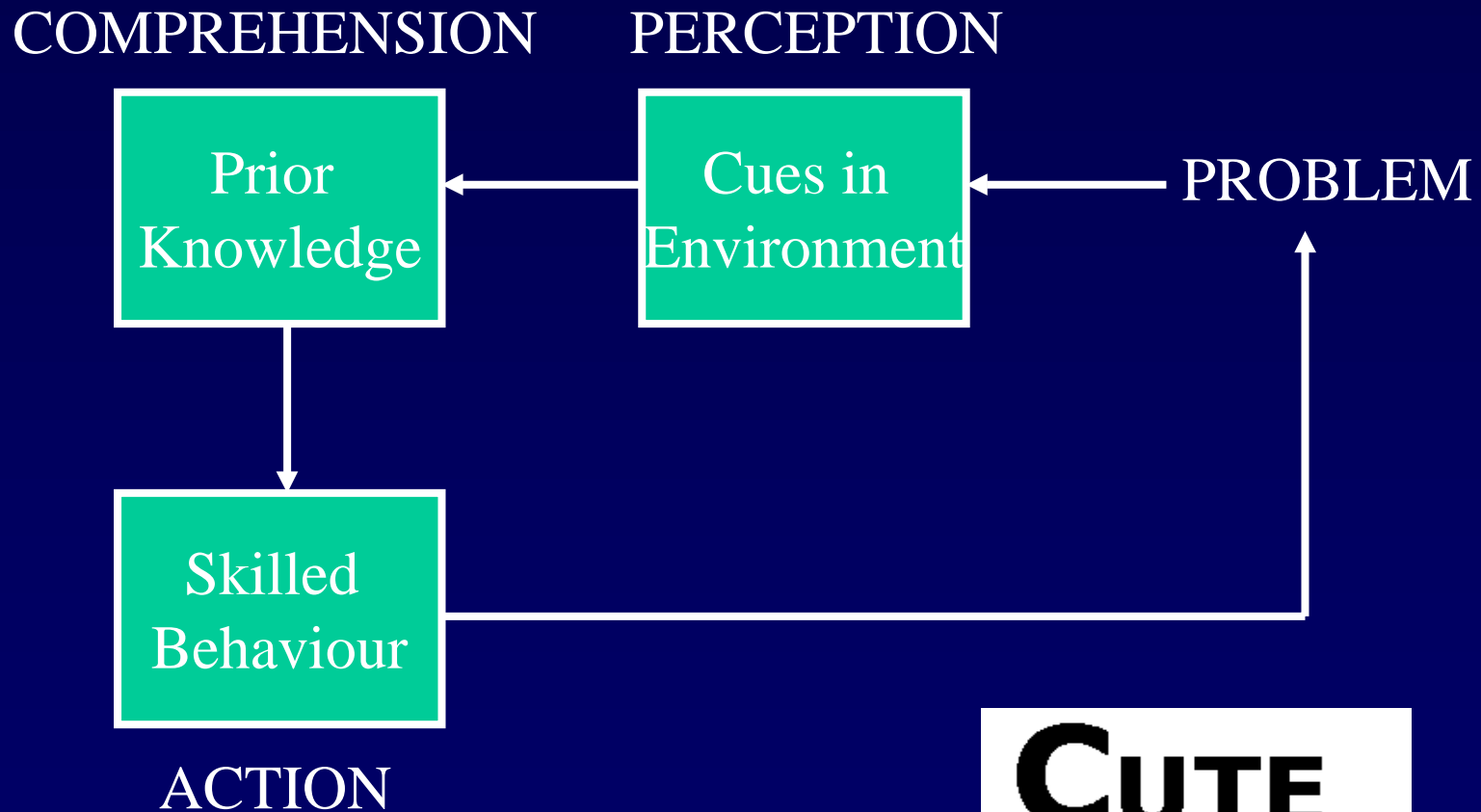


Understanding the Interaction between Goals

- At what point would you consider doing an action that may save your crew and passengers but increase maintenance costs ?
- Name those situations where you think fuel economy is definitely a secondary issue ?
- At what point do you or cabin staff inform passengers of an minor or major emergency ? How do you explain it ?

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General Model for Training



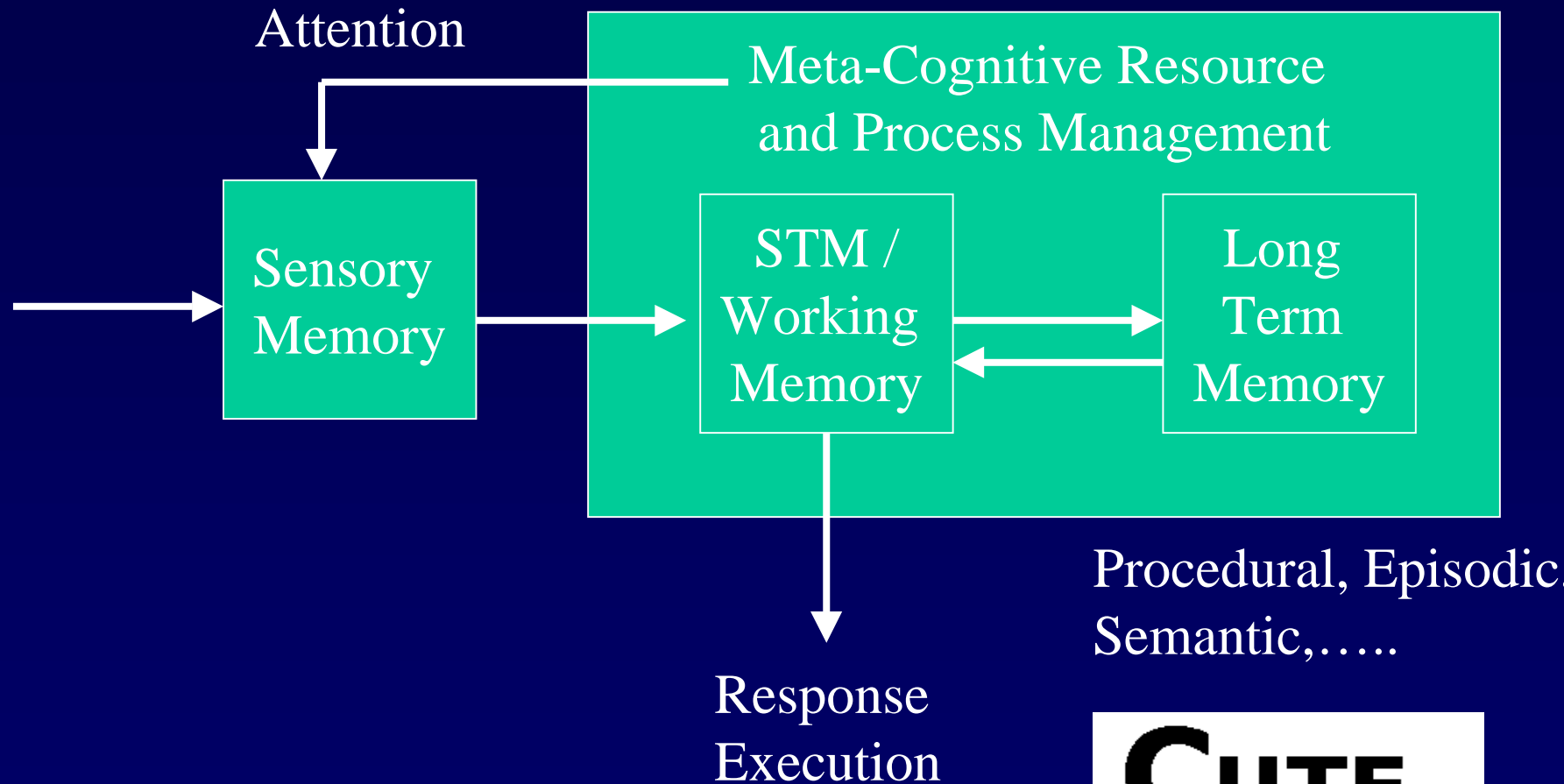
Aircrew Training and Assessment

- Sources of pilots for airlines have changed
- Regulation of civil aviation aircrew training is increasing
- Increased level of cockpit automation
- Crew resource management and line-oriented flight training
- Increased use of civil simulators as training devices



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Human Cognition



Notice Training Benefit

- Better use of attention and sensory memory to select information for further processing - resources are not unlimited.
- Use of skilled long-term memory or chunking to provide better comprehension and retention of information.
- More information to draw upon in understanding the raw data in working memory and to direct search for additional information.



Building Knowledge and Capability

What is the purpose of training?

- Knowledge Development
- Expertise Development
- Experiential Development
- Procedural Development
- Process and Resource Management
- **To reduce immediate cognitive demand in tasks by putting in place capability.**



Building Knowledge and Capability

What does training do ?

- Creates capability - binding knowledge and experience.
- Refines information processing strategies.
- Automates critical responses.
- Increases multi-task capacity.
- Changes information processing and the knowledge used in procedural tasks.
- Increases the opportunity for self-review and monitoring.



Building Knowledge and Capability

What does collective training do?

- Processing Information
- Structuring of Knowledge
- Common Attitudes
- Shared Expectations
- Develops Effective Resource Management



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Predicted Benefits of Training

- Input is required to calibrate the system - perception of events.
- Effective response selection is based on accurate comprehension.
- Observable outcomes are required to validate the processes set up.



Examples of Human Errors

- Imperfect mental model of aircraft - shutting down wrong engine.
- Imperfect situational awareness - failing to use full throttle when required.
- High degrees of complacency - failing to check automatic system status.
- Limited consideration of alternatives - poor choice of crash location.



Many Errors Not Based on Knowledge Errors

- Many errors are based on faulty information processing and not on knowledge.
- Studies indicate that failure to notice, followed by failure to comprehend are the most common types of information processing failure leading to accident development.
- Will practising to automaticity of skills increase the effective management of these problems ?

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Is Knowledge Experience ?



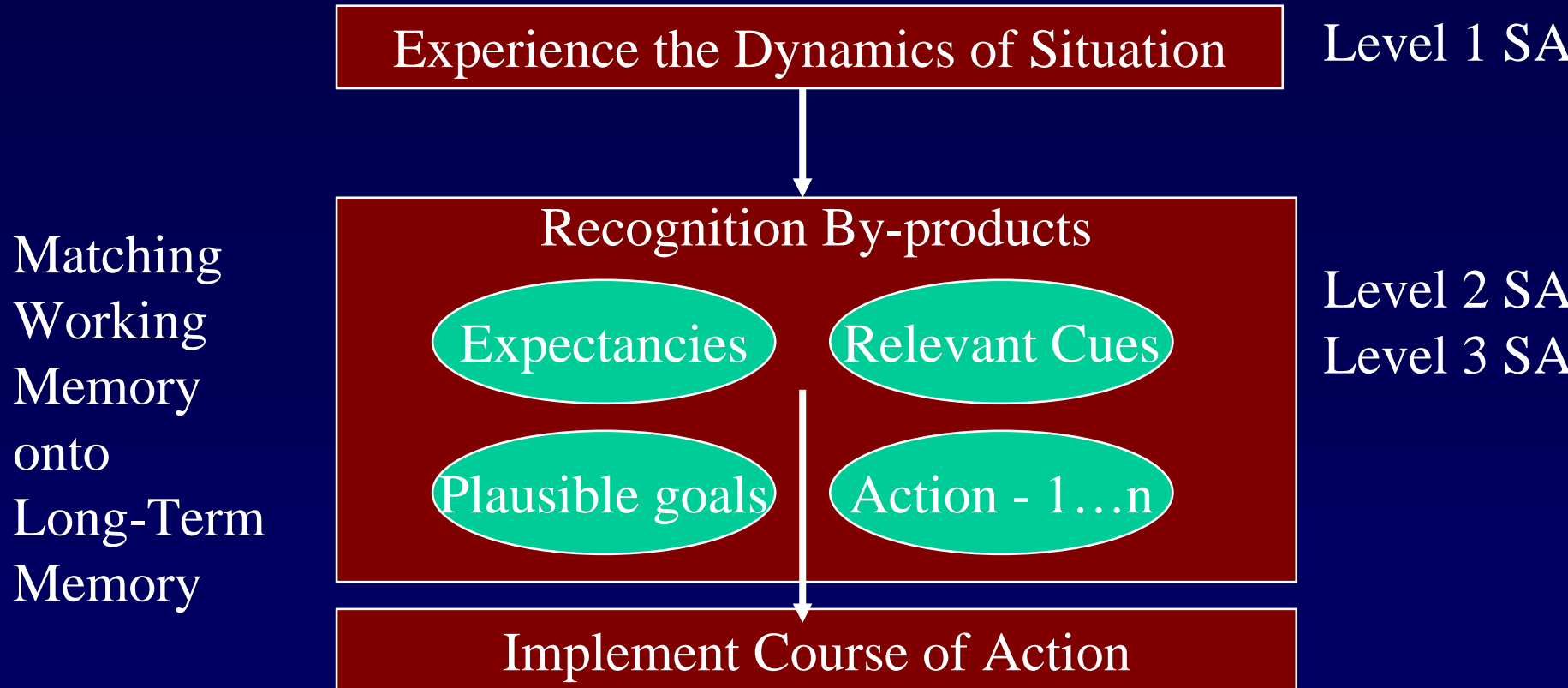
Unusual Error Recovery : Based on Experience

- Gimli Glider - use of gliding knowledge and location of closed military bases allowed recovery.
- Dead Stick Landing of Hawk in Norway.
- Souix City Recovery - use of spare pilot capacity and aeronautics to recover after hydraulics failure.



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Klein's Recognition Primed Detection Decision Making Model



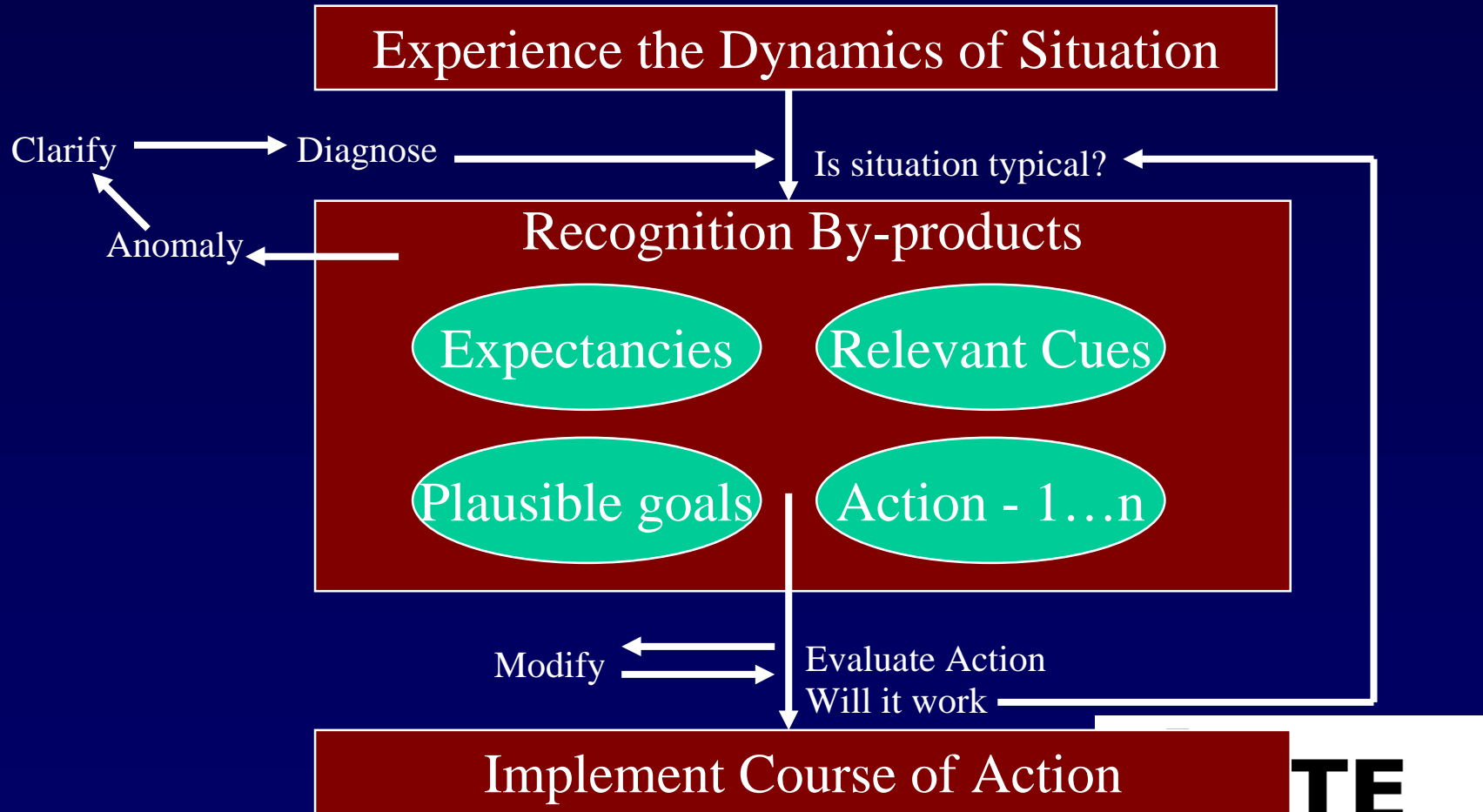
Predictions for Training

- Training cue identification results in superior performance.
- Procedural training of actions aids performance by reducing cognitive burden and increasing automaticity.
- Increased diversity of training creates more actions, improved expectancy, better understanding of goals and better identification of critical cues.
- Review of the plausible goals aids the direction of attention in supporting resource usage in perception.
- This mainly applies to familiar events.



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Full-On Klein



Implications

- Cognitive Resource Predictions - Use of Resources.
- Early detection of anomalies is less demanding of cognitive resources.
- Failed action evaluation will result in action and observation - not a process re-trace of cognition.
- Additional qualifications - cognitive miser principle and satisficing.



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NDM Training

- Emphasis on situation awareness - choosing between courses of action.
- Emphasis on meta-cognition - concern for managing stress and controlling attention.
- Not a simple focus on practice and feedback.
- Decision strategy processing - no generic decision strategies.
- Identify the critical questions to be trained.



Why do pilots struggle with decisions ?

- The most common reason is lack of experience.
- High degree of experience to recognize as typical.
- This experience allows unusual events to be detected.
- High degree of experience to build narratives to diagnose and simulate alternative actions.
- High degree of experience to prioritise cues - workload.
- Do we think or just match ?



Helping Pilots

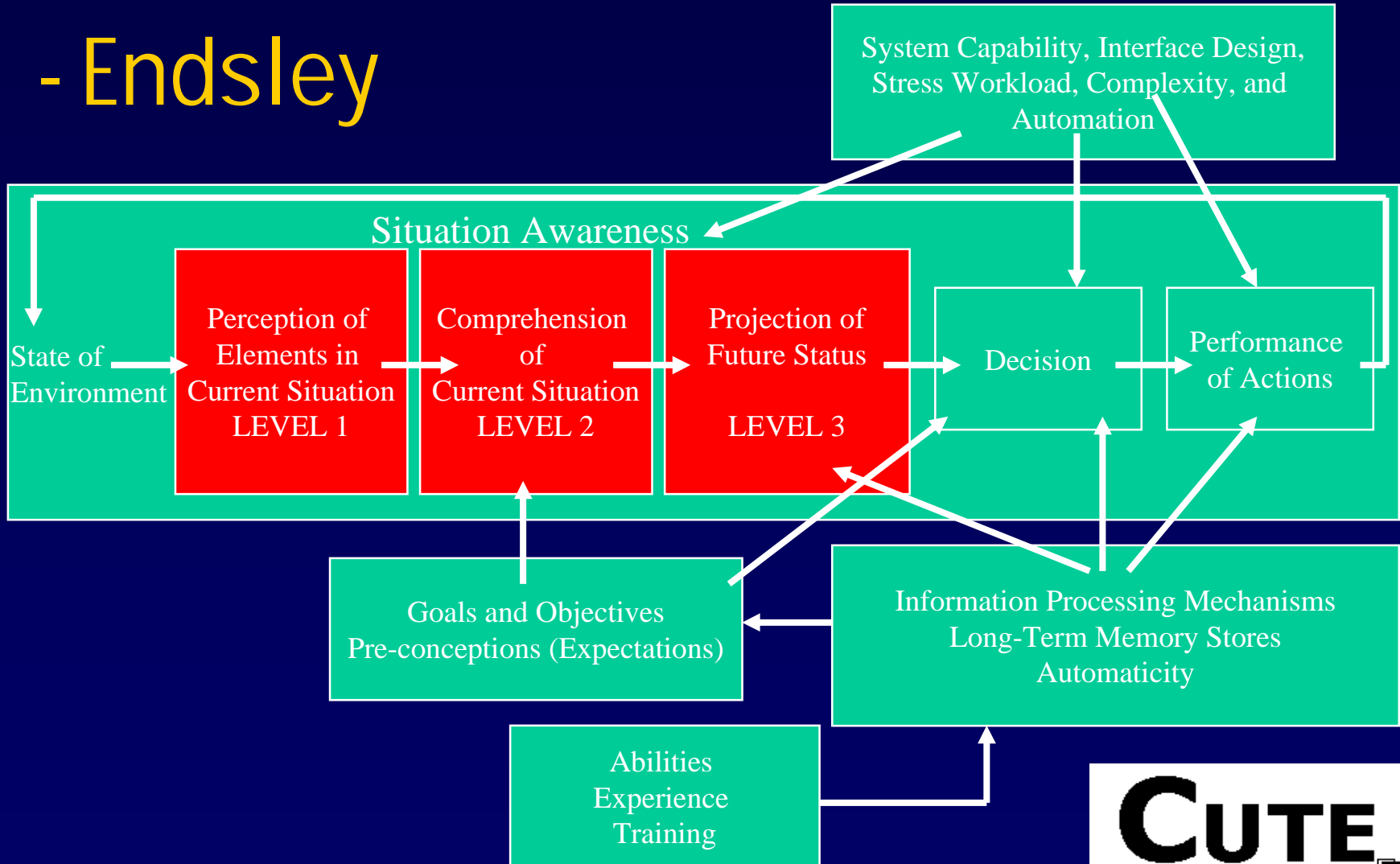
- Identify the judgements and decisions needing practice.
- Provide tools to build scenarios to exercise and practice under time pressure and uncertainty.
- Design debriefing checklists to aid in directed learning.
- Show pilots there are coaching methods for accelerating skill development.



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Situational Awareness

- Endsley



Situational Awareness I

- Many failures are attributable to Level 1 SA - failure to notice significant events.
- The second most common cause of failures is Level 2 SA - failure to comprehend the events detected.
- Much effort is put into the training of the system interface to aid perception and comprehension.



Situational Awareness II

- However, as both a bottom up and top down system human cognition makes errors resulting from - expectation (pre-conceptions) and action-based evidence suggests humans are poor at prediction of the consequences.
- Human operators are reluctant to change their current working hypothesis, perseveration.



Situational Awareness III

- Relies on skilled memory performance - after repeated exposure to knowledge the encoding of familiar patterns is better - is there evidence that exceptions can be processed well as Klein suggests.
- Top-down and bottom up - but what of meta-cognitive and affective information processing influences.
- Is situational awareness explicit, implicit, declarative, procedural, episodic, semantic, strategic....



Different Types of Knowledge

- Different memory stores may have different properties affecting -
 - storage
 - retrieval
 - durability
 - transfer
- See Healy and Bourne (1995).



Training Changes Processing

- Workload Decreases.
- Use of Attention
- Automaticity Increases
- Types of Information Storage
- Affective Experience Changes



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Skill, Rule and Knowledge-Based

Increasing Skill
Decreasing Demand

SKILL-BASED

Automaticity
Low Cognitive Resource Demand
Confident and High Certainty

RULE-BASED

KNOWLEDGE-BASED

Controlled Processing
High Cognitive Resource Demand
Low Confidence and Certainty

Increasing Anxiety and Uncertainty



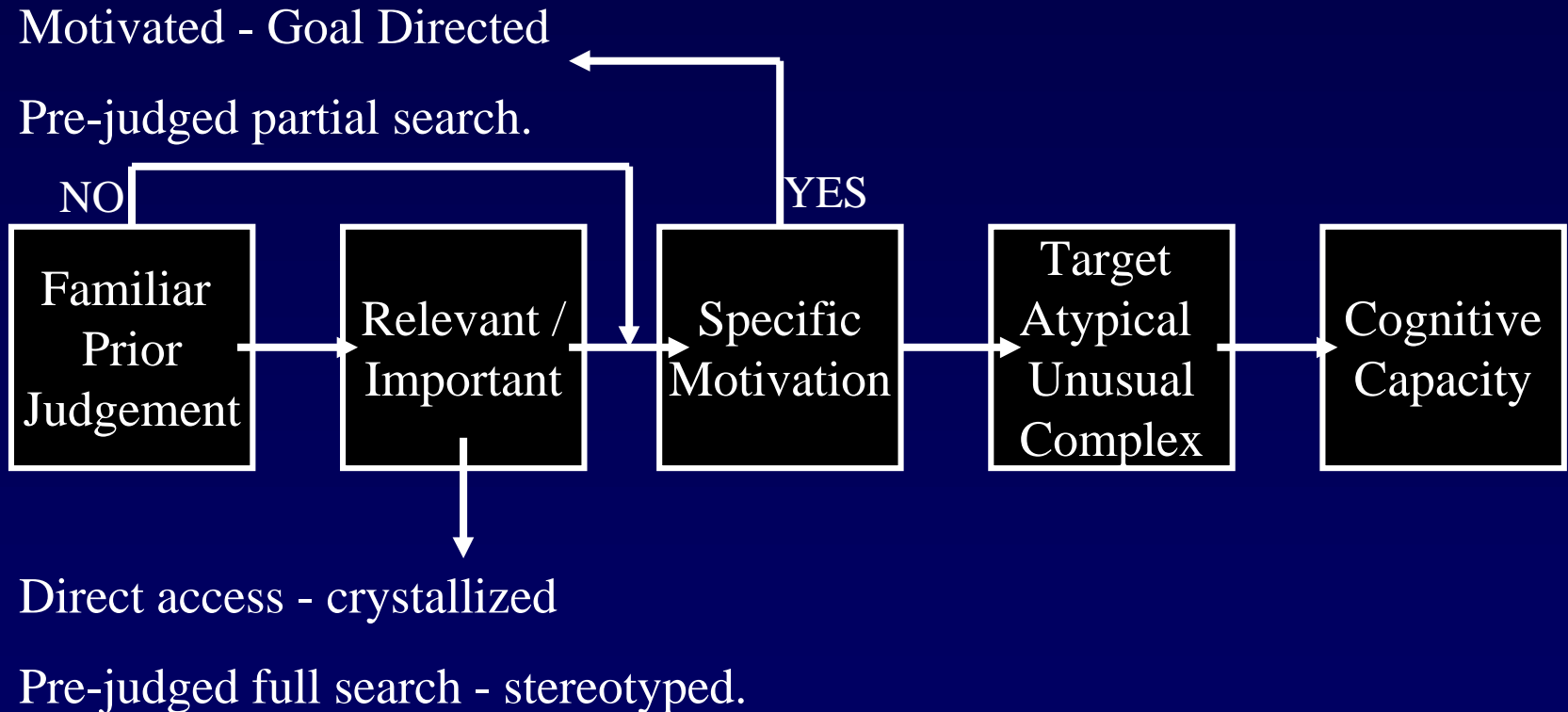
Models of Skilled Behaviour

- Rasmussen's (1983, 1986) model of skilled behaviour.
- Skill-Rules-Knowledge Based Information Processing.
- Cognitive Resource Gradient - encourages human operators to stay in rule- or skill-based processing.
- Affective Experience Gradient - encourages human operators to stay in rule- or skill-based processing.
- Reaction against systems which encourage knowledge based processing and prevent the development of higher levels of skilled processing.



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Adapted Decision Strategy

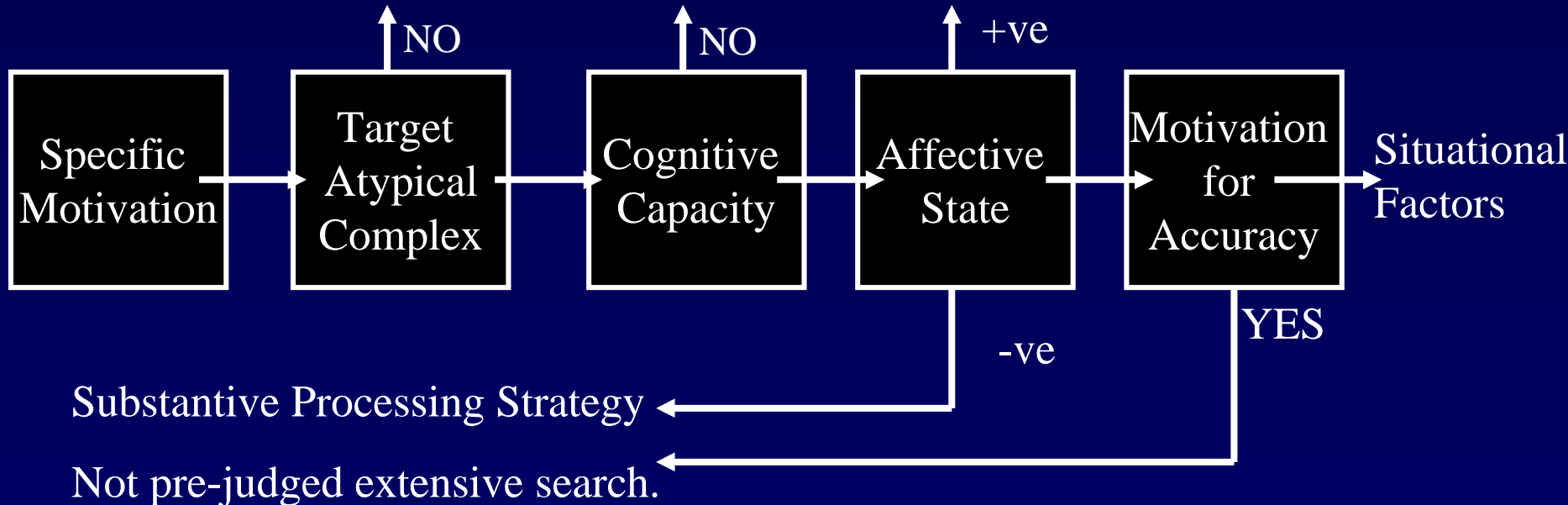


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Adapted Decision Strategy

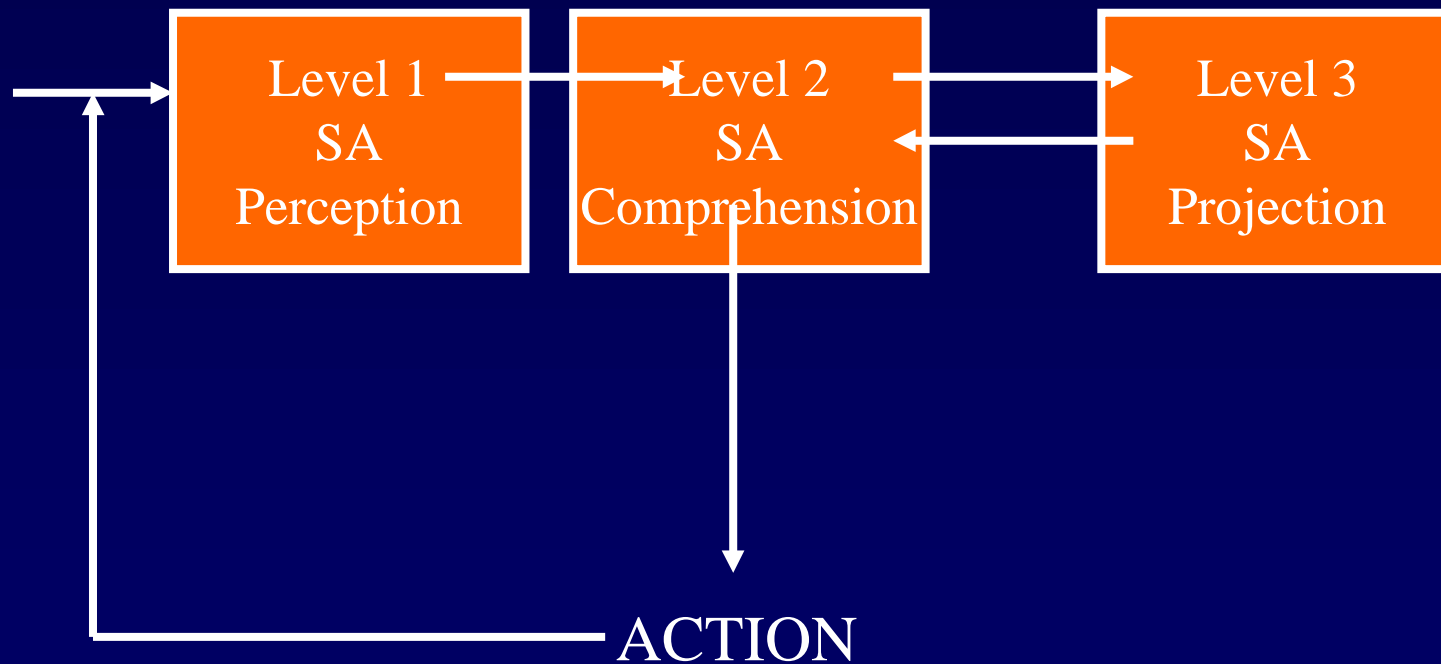
Heuristic Processing Strategy

Not pre-judged partial search - affect as information.



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Impulse to Action



Impulse to Action - Predictions

- Anxiety Increases the Likelihood of Poorly Considered Response.
- Cognitive Complexity Increases the Likelihood of Poorly Considered Response.
- Action Selection Decreases Anxiety.
- Action Selection Decreases Cognitive Demands.
- Action Selection Increases the Possibility of Deviation, Expectation Violation.



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Managing Cognitive Transitions

- Novel, Unfamiliar and Unexpected Events create -
 - additional demands on working memory
 - affective responses that influence information processing
 - require the use of social and individual meta-cognitive process management
- Importance of a shared mental model



Critical Issues

- Automation
 - disengagement
 - undermines SA
 - increases complacency
 - works well, most of the time
 - puts operator into vigilance mode (supervising)
 - reduces skill



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Confidence, Trust and Uncertainty

- Trust - the reliance on another (human or agent).
- Confidence - the degree of certainty that the other (human or agent) will achieve a result.
- Uncertainty - the level of ambiguity (or inverse of familiarity) in the context or situation.
- Predictability - confidence * uncertainty.



Psychological Issues

- Human Operator makes critical decisions and needs to be kept informed.
- Human Operators need to process information, to generate knowledge in order to make correct decisions and operate at top of SRK model.
- Human Operators like to feel confident in their execution of skilled behaviour (operate at S-Level) and conduct their processing to reduce any uncertainty.



Summary of Aviation Training

- 1) Theoretical basis for training - shared mental model development.
- 2) The purpose behind human performance measurement.
- 3) Team and cognitive analysis tools should be used.
- 4) Event-based strategy for assessment or critical incident training approach.
- 5) Measures should be multi-level. What happened ?
Why did it happen ?

Summary of Aviation Training

- 6) Performance protocols need to support diagnostic learning.
- 7) Tools must be easy to use.
- 8) Involve the user in training development.
- 9) Training should be available for the instructor.



Summary of Aviation Training

- Many protocols measure performance but do not provide sufficient detail to increase diagnostic analysis - What you see is all you learn.
- Training analysis tools must be easy enough to allow user and trainer driven exploration.
- The training analysis must be credible.
- The training system should enable the instructor and involve effective training measures related to tangible outcomes.



Training Disasters

- Training systems must record vital information for diagnostic analysis of user performance - this aids future self-monitoring, review and evaluation.
- Training systems need to give built in feedback at time of action.
- Training systems must require limited expensive subject-matter experts but ensure effective self-tuition.
- Training systems may require effortful cognitive reconstruction of the events in a social environment that will foster effective team SMMs.



Conclusions

- Being smart is not actually being smart per se.
- Being smart and useful involves maintaining an effective management of resources.
- The interrogative approach to training brings confidence and trust.
- An interrogative approach to operation creates a barrier where the response is pre-emptive and not reactive.



Conclusions

- Most human interaction with complex systems is adaptive.
- Often processes or procedures to increase the balance of negative and positive outcomes results in re-adjustment to maximize +ve gains (Rasmussen, 1999).
- Adaptation is a slow process of Behavioural Evolution which may go unnoticed in operations.
- Training needs to re-instantiate the willingness to learn.



Conclusions

- Novel situations can be catastrophic for fixed systems and modes of operation.
- Training can afford the opportunity to train recognition of such events and potential mitigating responses.
- In addition training can create the skills to cope with the experience of such events.



Building Knowledge and Capability

Goals and Training

- Knowledge
- Cognitive Resource Management
- Self-Awareness and Team-Awareness
- Create Motivation to Learn

